



Module Objectives and Skill Development

Contents/Quick Links:

Music History:

[Module 1](#)
[Module 2](#)
[Module 3](#)

Musicianship:

[Year 1](#)
[Year 2](#)
[Year 3](#)
[Year 4](#)
[Year 5](#)
[Year 6](#)

Body Percussion:

[Module 1](#)

Rhythm:

[Module 1](#)
[Module 2](#)
[Module 3](#)
[Module 4](#)

Ukulele:

[Grab and Go](#)
[Module 1](#)
[Module 2](#)
[Module 3](#)

Untuned Percussion:

[Module 1](#)
[Module 2](#)

Vocals:

[Grab and Go KS1 Beginner](#)
[Grab and Go KS1 Advanced](#)
[Grab and Go KS2 Module 1](#)
[Module 2](#)
[Module 3](#)

Music Theory:

[Module 1](#)
[Module 2](#)
[Module 3](#)

Xylophone/ Glockenspiel

[Grab and Go](#)
[Module 1](#)
[Module 2](#)

Keyboard

[Grab and Go](#)
[Module 1](#)
[Module 2](#)
[Module 3](#)

Recorder

[Grab and Go](#)
[Module 1](#)
[Module 2](#)
[Module 3](#)

Foundation:

[Rhythm](#)
[Pitch and Melody](#)
[Listening](#)
[History and Genre](#)
[Composition](#)
[Performance](#)

Music Technology:

[Chrome Song Maker](#)
[Garageband](#)

Latin Percussion:

[Module 1](#)

Grab and Go:

[Ukulele](#)
[Vocals KS1 Beg](#)
[Vocals KS1 Adv](#)
[Vocals KS2](#)
[Xylophone](#)
[Keyboard](#)
[Recorder](#)

Composition:

[Foundation](#)
[Year 1](#)
[Year 2](#)
[Year 3](#)
[Year 4](#)
[Year 5](#)
[Year 6](#)

Performance:

[Foundation](#)
[Year 1](#)
[Year 2](#)
[Year 3](#)
[Year 4](#)
[Year 5](#)
[Year 6](#)

Coming soon:

[Listening KS1](#)
[Listening KS2](#)
[Vocal Ensemble](#)
[Ocarina](#)
[Drum Sticks/Tub Drumming](#)
[Grab and Go Body Percussion](#)
[Body Percussion 2](#)
[Xylophone 3](#)
[Boomwhackers](#)
[Toots](#)
[Doods](#)

Module	Skills and Objectives
Musicianship Year 1	This module introduces active listening. Pupils will be encouraged to use their voices expressively by singing songs, speaking chants/rhymes, and imitating changes in pitch with some accuracy. They will also explore different cultures' musical traditions and understand music's role in society. Pupils should listen closely to high-quality live and recorded music, understand basic English and Italian music terms, and begin exploring music personally.
Musicianship Year 2	Pupils will learn to make and combine sounds using the inter-related dimensions of music, developing a personal interest in music for daily life. They will be encouraged to listen with focus to high-quality live and recorded music, recognising musical changes like tempo or dynamics.
Musicianship Year 3	Pupils will listen critically, considering sounds in a soundscape. They will learn and apply more Italian terms, use standard and non-standard notation to record musical ideas, and apply specific musical terms to their learning.
Musicianship Year 4	This module will increase pupils' knowledge and confident spelling of musical terms, including Italian. They will use music as an emotional tool and learning resource across subjects. Pupils will use technical terms (timbre, dynamics, texture, structure) to describe music and vocabulary to express preferences.
Musicianship Year 5	This module introduces "sound worlds" and personal sound concepts. Pupils will use experimental sound and technology to deepen their understanding of musical terms. They will develop a broad vocabulary for describing music during listening exercises, explore lyric writing for emotional expression, and understand cultural music context.
Musicianship Year 6	This module explores sounds in various contexts, applying musical knowledge when possible. Pupils will critically analyse non-musical sounds, experimenting with musical application to create new sound worlds. They should use a wide, well-understood vocabulary to describe music during listening and in their compositions. Pupils will also understand how lyrics convey cultural or emotional context and build a repertoire of songs and pieces to support learning.
Body Percussion	This module gives pupils the opportunity to perform in an ensemble using more complex rhythms. Pupils will also be encouraged to work as a team, and perform solos within an ensemble piece. Pupils will be challenged with coordination and listening skills, as well as competent pulse keeping.
Foundation History and Genre	This module will encourage pupils to show an interest in music in different contexts. Pupils will develop an awareness of a few musical terms, in English and Italian, and become familiar with different genres of music, recognising them, and learning how to identify them.

Music History 1	This module introduces pupils to various music genres from the Medieval, Renaissance, and Baroque Eras, focusing on individual characteristics. It provides a diverse and inclusive perspective, supported by musical terms, listening examples, and illustrations.
Music History 2	Pupils will explore diverse musical genres from the Classical and Romantic Eras, understanding their unique characteristics and supporting musical terminology. This module offers an inclusive look at the music of these periods through listening examples and illustrations.
Music History 3	This module introduces pupils to diverse 20th-century music genres and their characteristics. It includes supporting knowledge of musical terms, using listening examples and illustrations to offer an inclusive look at the century's music.
Foundation Rhythm	Pupils will learn to identify the beat, notes, and rests, and begin to sight-read simple rhythms. They will develop knowledge of percussive instruments, play together with awareness of tempo, and accurately clap or dance to a beat.
Rhythm 1	In this module, pupils will use rhythmic words to understand note values, explore notation, and create their own musical language. Pupils should be able to clap coherent rhythms as a response and improvisation, accurately repeat longer rhythms using a percussive instrument with awareness of tempo, and accurately find the pulse in varying pieces of music.
Rhythm 2	Pupils will learn to use notation for rhythm, including semiquavers, understanding their relationship with larger note values. They will accurately sight-read short and long rhythmic phrases by clapping and using untuned percussion.
Rhythm 3	Pupils will understand beats, bars, and time signatures, using sub-division for sight reading. They will improve two-handed coordination on percussive instruments and confidently perform a 4-bar phrase. Pupils will also perform confidently in small ensemble groups, collaborating to create a cohesive performance for an audience.
Rhythm 4	Pupils will learn time signatures, including compound time, and apply musical features to emulate genres. They will confidently maintain a part in an ensemble using complex rhythms and begin to notate percussion parts.
Grab and Go Ukulele	This module will present the ukulele in simple and accessible terms for younger pupils, or pupils who have had no prior musical experience. It gives the opportunity to learn and perform as a class and increase motor skills alongside musical skills.
Ukulele Module 1	This module introduces the ukulele at a higher level than the Grab and Go module. It covers ukulele parts, correct posture, and holding technique. Pupils will learn plucking, strumming, and a few basic left-hand chords. They will also begin using notation to read and perform simple tunes.

Ukulele Module 2	Pupils will consolidate Module 1 techniques and learn to play, understand, and use chords in well-known tunes and improvisation. They will play a wide range of songs in varying styles, individually and as a group.
Ukulele Module 3	This module focuses on improving pupils' ability to move individual digits sequentially through scales. They will gain a deeper understanding of accidentals within scales. Pupils will also compose original ukulele music, developing creativity and understanding of chord progressions.
Untuned Percussion 1	This module emphasises good posture and technique for optimal sound on percussion. Pupils will use call and response to develop musical memory and understand beats/bars. They will perform as an ensemble, conduct using provided calls, and learn the purpose of time-keeping.
Untuned Percussion 2	Pupils will refine Module 1 skills, focusing on syncopated rhythms. They will learn and repeat rhythmic patterns using high and low African drum sounds, incorporating additional ensemble calls. Inclusivity and confidence are fostered through solo opportunities and advanced call-and-response to improve musical memory. Pupils will be encouraged to lead the ensemble and perform to an audience.
Grab and Go Vocals 1 (Beginner)	This module teaches six songs to learn and perform as a class - with lots of opportunities for listening and recalling musical phrases. It also introduces vocal warm ups and breathing techniques.
Grab and Go Vocals 1 (Advanced)	This module teaches six songs, using a C Major Scale, actions, warm ups, and Call and Response exercises. It also encourages the use of pitch recognition and rhythm.
Grab and Go Vocals KS2	In this module, pupils will have the opportunity to sing in a round, in two parts and as a class. It includes a wider, age appropriate range of notes, and some bigger intervallic leaps.
Foundation Pitch and Melody (Introduction to Singing)	Pupils will be encouraged to sing with enthusiasm and follow instructions. They will learn to control long and short sounds, imitate pitch changes, and understand the definition and application of melody in music.
Vocal Technique 1	Pupils will learn the importance and basics of vocal warm-ups and the physical aspects of singing. They will sing in groups, showing willingness to lead and following instructions to achieve musical interest. Pupils will also perform individually, accurately following the melody, and demonstrating support for peers.
Vocal Technique 2	In this module, pupils choose a song based on enjoyment and voice type. They will learn to emphasise phrases and use good diction for improved delivery, and perform accurately following the melody. Pupils will improve their ability to sing from memory with accuracy and diction, maintain a part in a

	melody-accompaniment song, and apply genre knowledge to emulate stylistic vocals.
Vocal Technique 3	Pupils will gain confidence singing solo, making musical performance decisions using vocal technique. They will improve maintaining their part in an ensemble, be encouraged to volunteer for singing roles, and explore and discuss musical genres to develop a preferred vocal style.
Foundation Composition	This module encourages pupils to create and record sound within their school or classroom. They will be introduced to basic musical elements (dynamics, tempo, articulation), experiment with improvising, and learn to imaginatively combine sounds using the inter-related dimensions of music.
Composition Year 1	In this module, pupils will compose a piece using rhythmic words, exploring various recording methods and group and solo improvisation. They will practice clapping coherent rhythms as a response and improvisation exercise. Pupils will also critically consider desired sounds, lyrics, language, and graphic scores for their compositions.
Composition Year 2	Pupils will create new musical patterns, short rhythmic phrases, and improvise longer rhythms. They will develop musical memory through call and response, and compose using long and short sounds. Pupils will learn pitch notation (notes A-G) and have classroom performance opportunities for their compositions.
Composition Year 3	Pupils will learn about accidentals, their use in a score outside of a key signature, and their effect on a composition's mood. The module also stresses the importance of maintaining a steady pulse for successful melodic composition and performance.
Composition Year 4	Pupils will begin to use complex musical features like repeat marks and understand their function. They will gain confidence performing a self-composed and notated 4-bar phrase, deepen their understanding of syncopation and rhythm using rhythmic words, and explore instrument families, their timbres, and why specific instruments are chosen.
Composition Year 5	Pupils will learn how music technology aids creative music making, composing a piece in Verse-Chorus form using electronic and acoustic instruments. They will cover chord progressions, key relationships, and Modes (as an alternative to diatonic scales and an insight into jazz). Pupils will use imagination to write lyrics and perform their song to the class.
Composition Year 6	This module covers basic percussion notation, expanding composition styles and instrumentation. Pupils will understand Binary and Ternary form and use one in a technology-based composition. Music technology will be used to refine work, explore synthesised sounds, and layer to build a coherent composition for live or recorded performance. Pupils will also assess their performance, identify improvements, and celebrate achievements.

Foundation Performance	This module will consolidate pupils' ability to make and control long and short sounds on various instruments, including percussion (xylophone, djembe) and tuned instruments (ukulele). Pupils will practise playing together with an awareness of tempo, participate in group singing with tempo changes, and gain confidence in call and response exercises.
Performance Year 1	Pupils will learn to play clear and fluent notes, maintain a simple group part, and grasp basic rhythms and notes on various instruments. They should accurately repeat longer rhythms on percussion, demonstrate tempo awareness by reacting to others, and collaborate to create a performance with each student playing a new instrument.
Performance Year 2	Pupils will perform in a class ensemble using a choice of multiple instruments (tuned and untuned, e.g., xylophone, recorder, voice). They will understand and layer time-keeping and melody parts, aiming for awareness of intonation and tempo.
Performance Year 3	This module encourages critical thinking for performance improvement (self and peer assessment). Pupils will perform confidently as a class using tuned/untuned instruments (djembe, ukulele, recorder, voice), understanding ensemble layering. They will explore using a drone or accompaniment to support the melody. During performance, pupils will react quickly to tempo changes, recover from slips, and perform with control and awareness of others.
Performance Year 4	Pupils will collaborate with peers before and during performances, aiming for confident ensemble performance to an audience. They should analyse performances for improvement, sing or play expressively with awareness of others, and develop instrumental skills, including keyboard.
Performance Year 5	This module guides pupils in developing productive rehearsal techniques, collaborative communication for cohesive group performance, and experience with music technology in an ensemble setting, including expressive singing/playing in tune with pre-recorded or synthesised sounds.
Performance Year 6	Pupils will perform in an ensemble using complex rhythms and various musical styles (e.g., Latin percussion). They will develop their voice in their preferred style, play confidently from memory, and be encouraged to perform solos. Pupils should aim to confidently hold a harmony part (voice or instrument) and explore more options for supporting a melody, experimenting with new sounds and accompaniment styles.
Foundation Listening	Pupils will be introduced to active listening, identifying surrounding sounds, and describing instrument timbres to determine the instrument's family without seeing it. The module includes listening to and learning about the societal context of various musical ensembles.
Listening KS1 (COMING SOON)	This module uses engaging activities to cultivate active listening and a deeper appreciation of music. Students will explore diverse musical genres, styles, and instruments. Interactive discussions and practical activities will help students

	engage with music and recognise patterns.
Listening KS2 (COMING SOON)	This module aims to enhance KS2 pupils' music listening skills, deepening their understanding and appreciation through exposure to diverse genres, styles, and instruments. Students will learn to actively listen, analyse, and interpret music via activities, discussions, and reflections, enabling them to recognise musical features and articulate their thoughts and feelings.
Grab and Go Xylophone	This module uses a select few notes on the xylophone, starting with C. It consists of 6 pieces, one per lesson, to learn and perform as a class, using basic rhythm knowledge, and encourages using both hands to play.
Tuned Percussion Module 1	In this module, pupils will gain a basic understanding of notation and apply it to a new instrument (Xylophone or Glockenspiel), understanding the differences between them. They will perform in an ensemble, creating a performance using rhythm and call and response. Pupils should understand and fluently perform a C major scale using one or two beaters. They will also experiment with playing a tune using two or more notes, engage confidently with a small ensemble, perform to the class using more than one part, and develop an awareness of timekeeping.
Tuned Percussion Module 2	This module will introduce pupils to the concept of scales using a tuned instrument. This will help with pitch recognition, and build an understanding of tones and semitones. Pupils will have the opportunity to explore different types of sticking patterns using one and two beaters, and they will explore music-making as an ensemble, improving teamwork, time-keeping and awareness, regardless of ability.
Music Theory Module 1	This module introduces simple music notation in the treble and bass clef. Pupils will learn note names and practice drawing clefs, staves, and notes. Each lesson includes an interactive class exercise video to consolidate and apply knowledge.
Music Theory Module 2	This module covers note lengths in depth, enabling pupils to read both rhythm and pitch. Complex rhythms using quavers, dotted notes, and ties will be demonstrated and explained. Pupils will practise these techniques using interactive exercise videos at the end of each lesson.
Music Theory Module 3	This module explores accidentals for creative music-making and introduces new time signatures, explaining their use and meaning. Pupils should gain a good knowledge of dynamics, including Italian terms, and examples of articulation.
Grab and Go Recorder	This module will introduce the recorder using three notes, B, A and G. The module teaches 6 pieces to learn and perform as a class that will give lots of opportunities for listening and repeating musical phrases. It also covers some breathing techniques, posture and its importance, and encourages development of rhythmic skills.
Recorder Module 1	This module introduces the recorder at a higher level than our Grab and Go

	Module. It encourages development in breath control, note reading, and rhythmic playing. Pupils will learn basic notes and apply them to various rhythms and styles, culminating in a class performance piece.
Recorder Module 2	Building on Module 1, this module further develops rhythm and time signature understanding. Pupils will play with a backing track, improve dexterity for faster music, and cover essential music theory terms and styles.
Recorder Module 3	Pupils will explore advanced articulation, including Italian terms, and develop awareness of dynamics and tempo changes using standard musical symbols. This module introduces new notes, expands the recorder's range, and focuses on understanding accidentals.
Grab and Go Keyboard	This module uses a select few notes in the right and left hands on the keyboard, centred with both thumbs on Middle C. It teaches pieces to learn and perform as a class, using basic rhythm knowledge.
Keyboard Skills Module 1	This module covers note names and their keyboard correspondence. Pupils will focus on dexterity to play single keys successfully, learn about treble and bass clefs in piano music, and aim for a steady pulse, fluency, and timing awareness.
Keyboard Skills Module 2	This module introduces a wider range of keyboard notes, focusing on hand movement across the keys. It will also cover the stave in depth, including reading new notes in treble and bass clef. Pupils will aim to confidently play more complex rhythms using both white and black notes.
Keyboard Skills Module 3	Pupils will learn to read treble and bass clef simultaneously, cover accidentals in depth, and recognise notes across various octaves on the keyboard. This module introduces quavers (drawing and experimental use in music-making). Pupils will explore different keyboard sounds and articulations to express mood, try playing chords, and use multiple fingers on each hand.
Music Technology Chrome Song Maker	Pupils will be introduced to Chrome Song Maker's features. They will use visual and listening exercises to identify pulse, then record their own music through composition and improvisation in Song Maker. They will explore recording various tracks, including drum beats and other layers, experiment with the Song Maker grid, and perform to the class.
Music Technology Garageband	This module introduces pupils to music technology equipment, focusing on GarageBand as a Digital Audio Workstation. Pupils will identify pulse using visual and listening exercises and record their own compositions and improvisations. They will explore recording various tracks (drums, vocals, other layers) and experiment with lyrics and performance.
Latin Percussion	This module introduces pupils to Latin and Afro-Cuban music, focusing on building skill and confidence for performance. Pupils will learn about traditional instruments, clave rhythms, and their application within the genre.
Vocal Ensemble (COMING SOON)	The Vocal Ensemble module uses the transformative power of singing for young voices. Through joyful exercises and video instruction, children will develop

	breath control, improved lung capacity, teamwork, and emotional regulation. They will learn to blend their voices, sing harmoniously, and explore an engaging repertoire.
Ocarina (COMING SOON)	This module introduces pupils to the 5-hole ocarina, a small woodwind instrument. Through basic music theory, breathing techniques, improvisation, and note-reading, children will develop fundamental musical skills, fostering creativity and a passion for music. The ocarina also helps develop dexterity, musical ear, and teamwork skills.
Toots (COMING SOON)	This module aims to introduce pupils to the delightful world of Toots, a simplified woodwind instrument, similar to a flute. Through basic music theory, breathing techniques, improvisation, and note-reading, children will develop fundamental musical skills, and be encouraged to foster love for music and creative expression.
Doods (COMING SOON)	This module introduces children to Doods, small woodwind instruments resembling simplified clarinets. Through basic music theory and note-reading, children will develop fundamental woodwind skills, such as mouth shape, lip placement, sound production, breathing techniques, and finger dexterity. This will encourage pupils to develop a playful and enjoyable musical experience.
Tub Drumming/ Drum sticks (COMING SOON)	Tub Drumming and Drum Sticks is an accessible, engaging module using simple percussion like drum sticks, tubs, and everyday items (tables, chairs). Designed for schools with limited resources, it develops rhythm, teamwork, listening, and coordination through lively group drumming activities.
Grab and Go Body Percussion (COMING SOON)	This module offers an accessible and enjoyable learning experience exploring rhythmic expression through simple body percussion. Using interactive techniques like call and response and lively backing tracks, children will enhance coordination, dexterity, and internal rhythm. Fun activities will develop musicality and foster a deeper connection to rhythm in a playful, inclusive environment.
Body Percussion 2 (COMING SOON)	This exciting extension module advances body percussion, utilising sounds like stamping, clapping, and clicking. Using call and response and diverse backing tracks, children will improve coordination, dexterity, and internal rhythm. More complex rhythms and varied parts will foster collaboration in ensemble settings, developing new rhythmic skills and appreciation for musical expression.
Xylophone 3 (COMING SOON)	This enriching extension module builds on previous learning. Children will master advanced melodic ear skills, intricate rhythms, and two-handed playing, layering parts in collaborative ensembles. Performance opportunities will develop teamwork, ensemble skills, creativity, and confidence. This engaging module fosters a love for music, empowering young musicians to create new melodies and express themselves artistically with tuned percussion, strengthening their applied knowledge.
Boomwhackers (COMING SOON)	This module introduces pupils to tuned percussion in a safe, fun environment. Using large movements, students improve dexterity and hand-eye coordination.

	Suitable for Key Stage 1 and 2, it fosters teamwork as each child plays only one or two notes. Pupils will perform, develop ensemble skills, and explore music with these budget-friendly, non-fragile instruments.
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